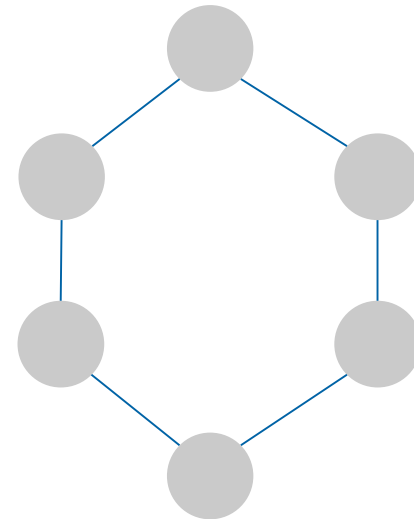


How to Support an Unknown Future: Preprocessing for Local Algorithms

Klaus-Tycho Foerster, Juho Hirvonen, Stefan Schmid, and Jukka Suomela. To appear @IEEE INFOCOM 2019

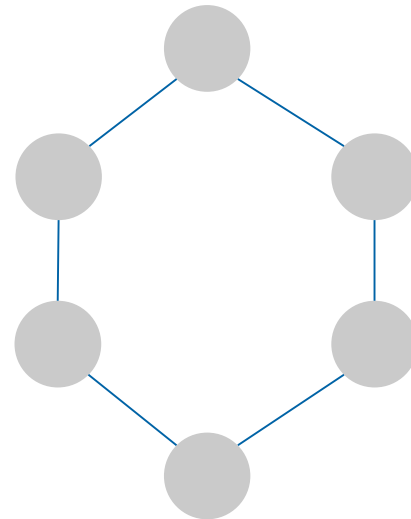


Coloring of rings (LOCAL model)



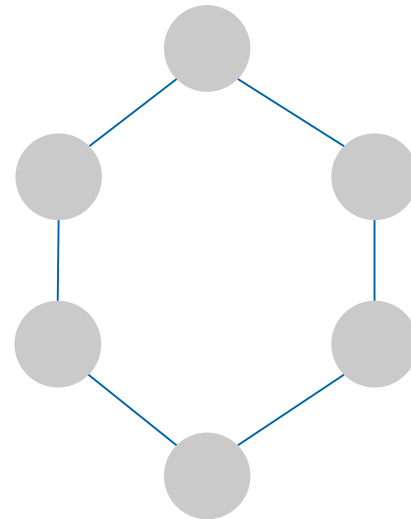
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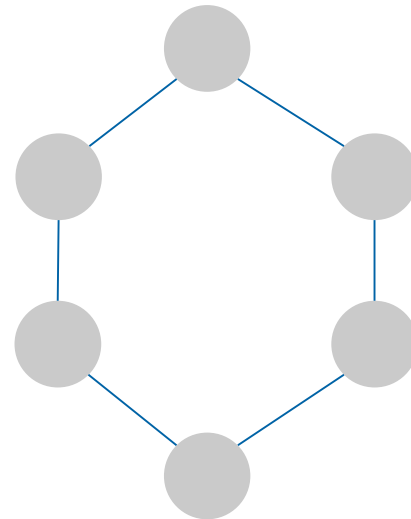
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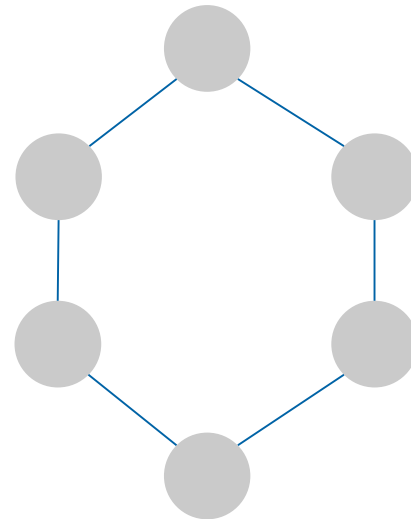
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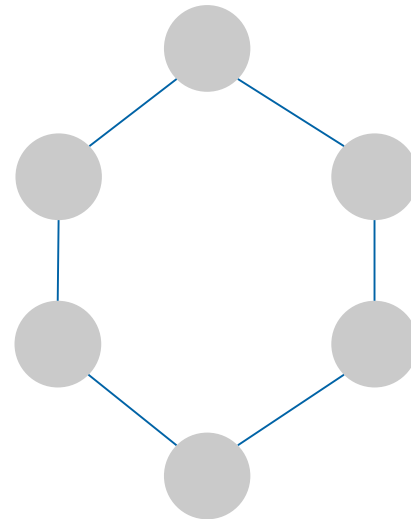
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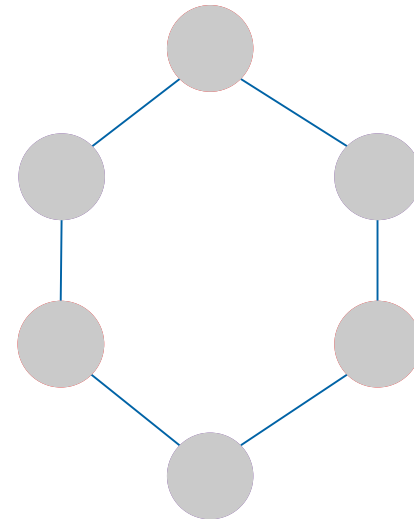
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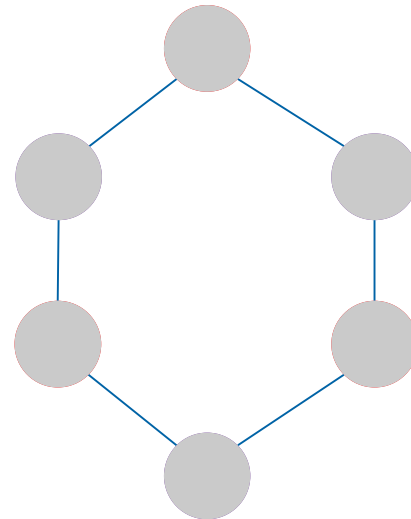
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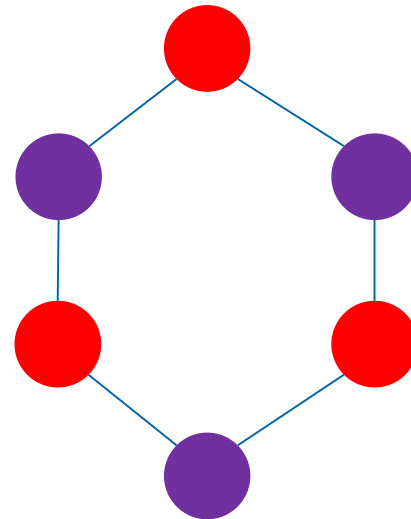
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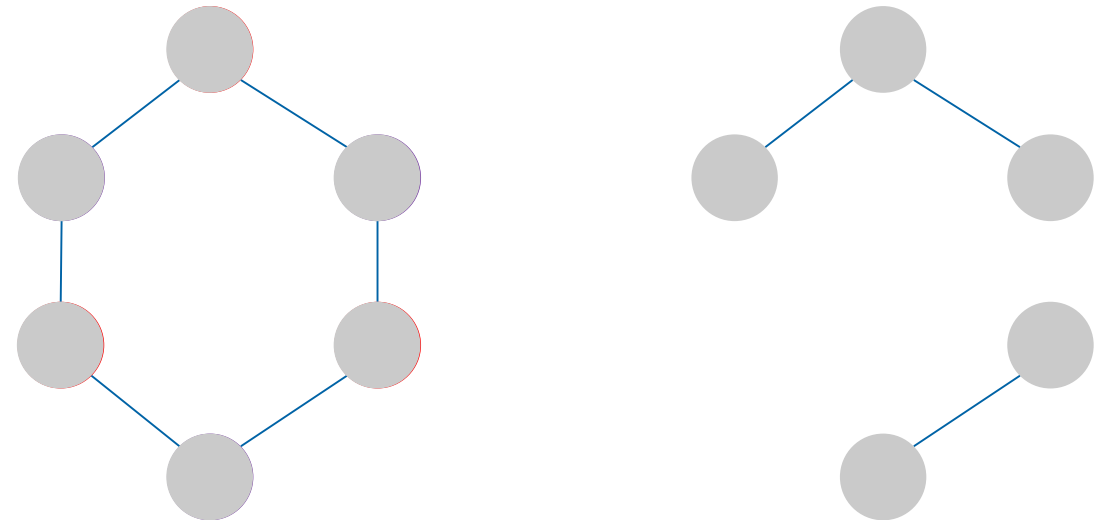
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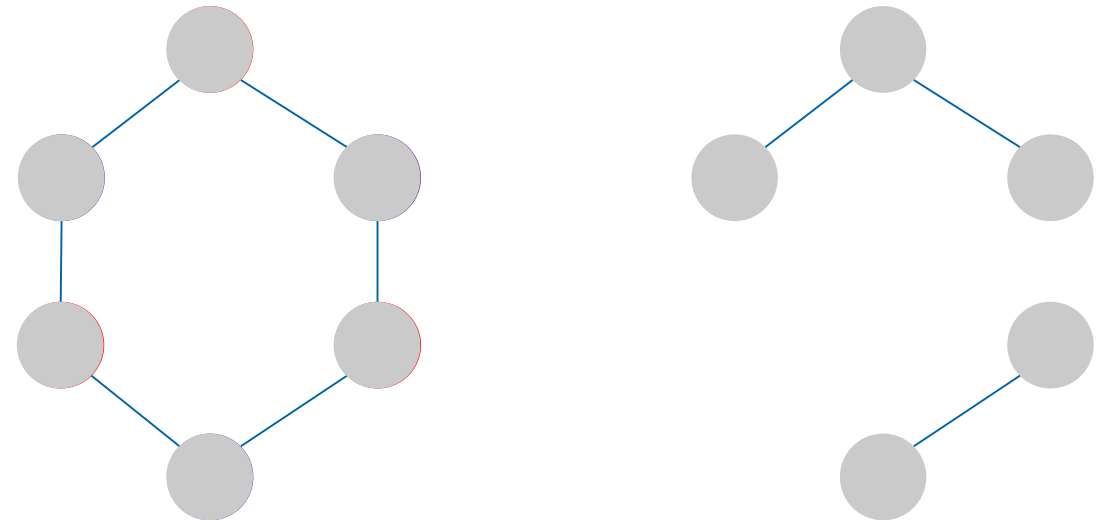
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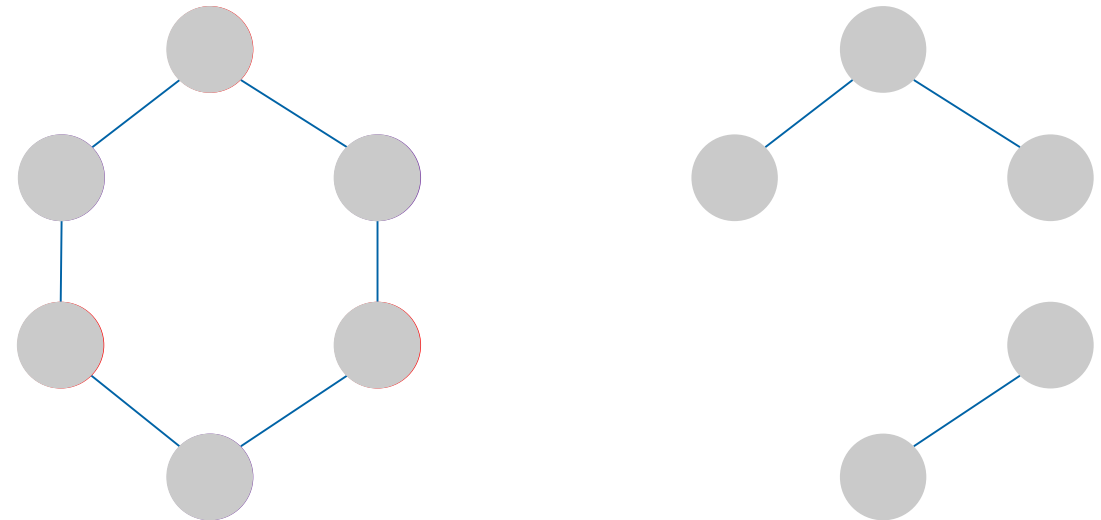
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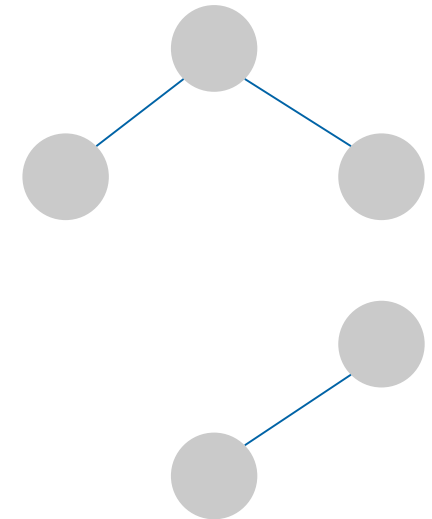
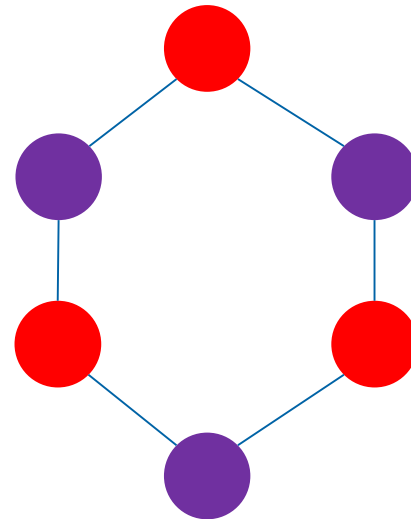
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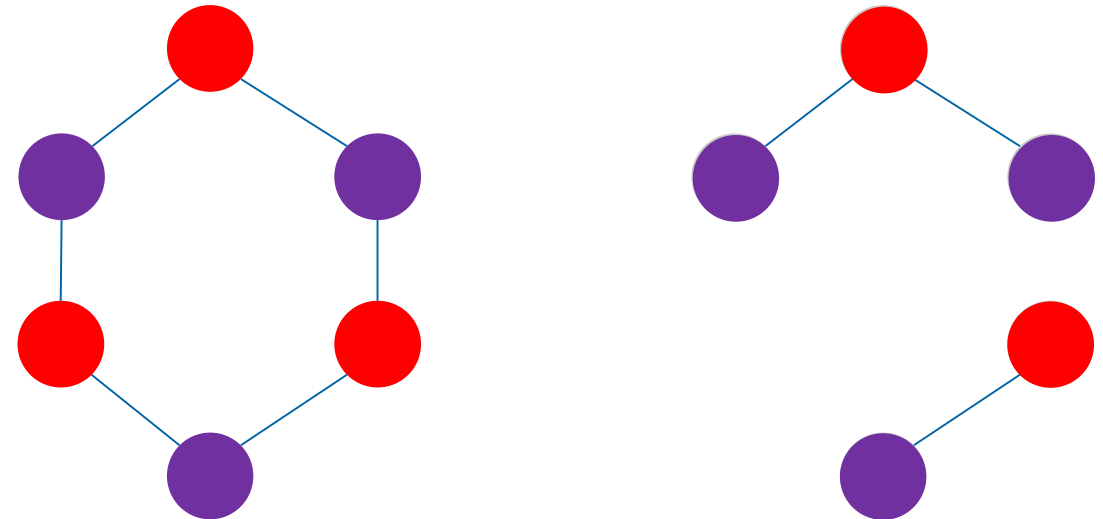
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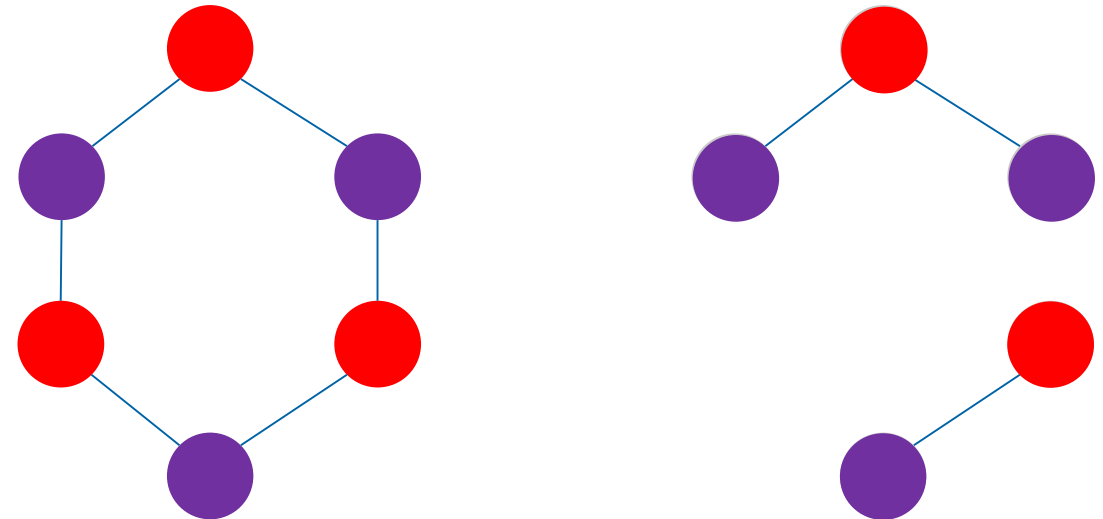
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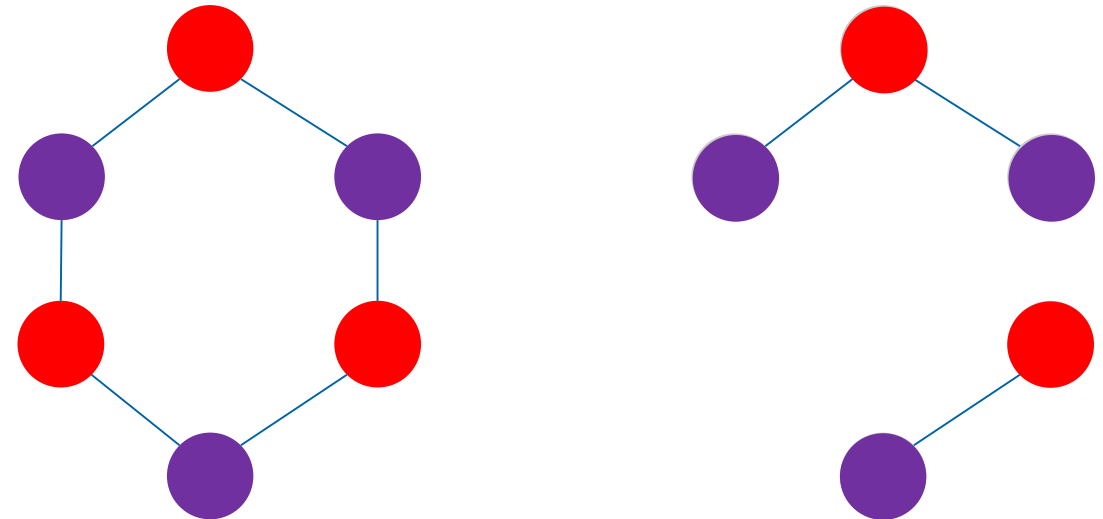
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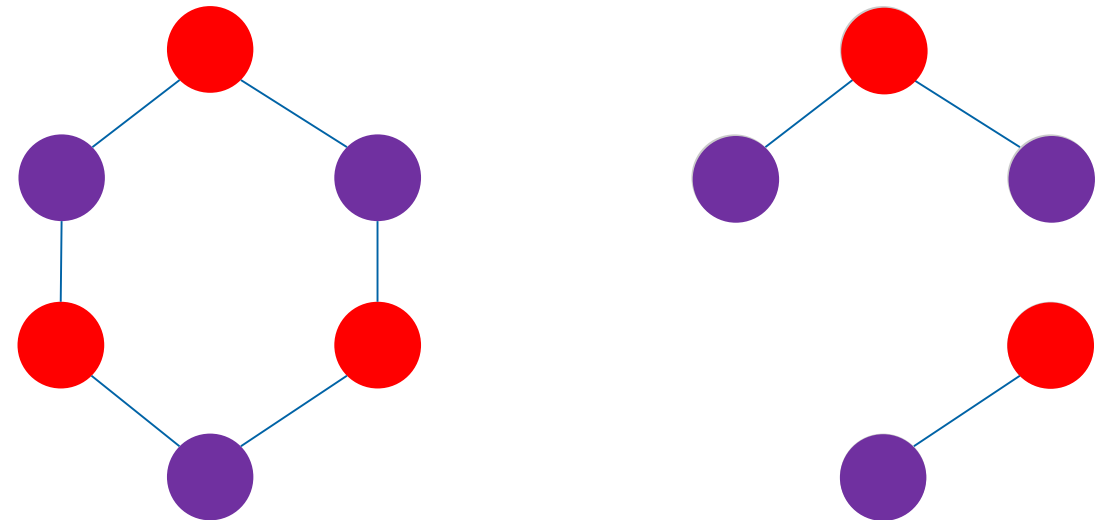
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- What else can we do with the SUPPORT of Preprocessing?



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 - Create many local controllers that can react quickly, that control small set of “dumb” nodes

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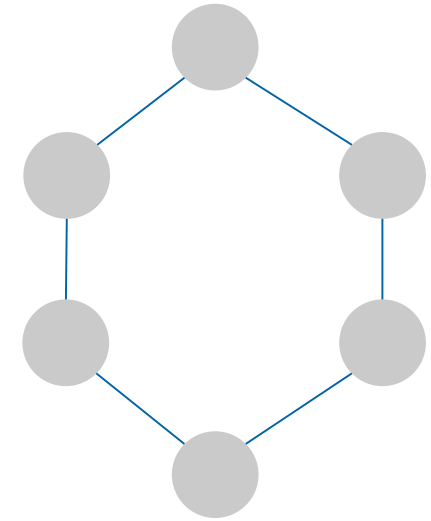
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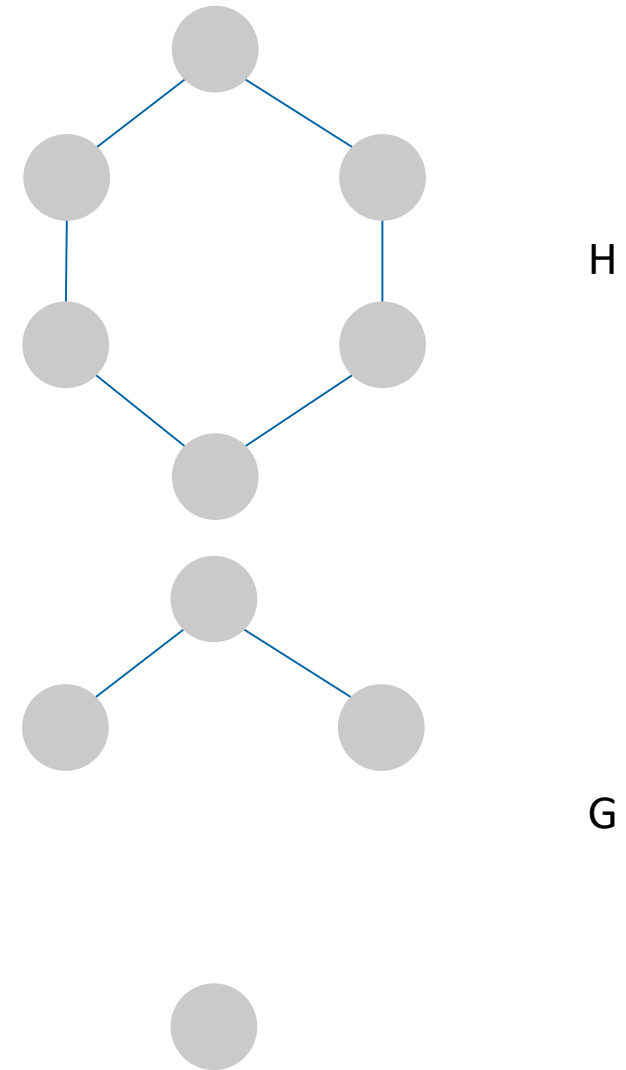
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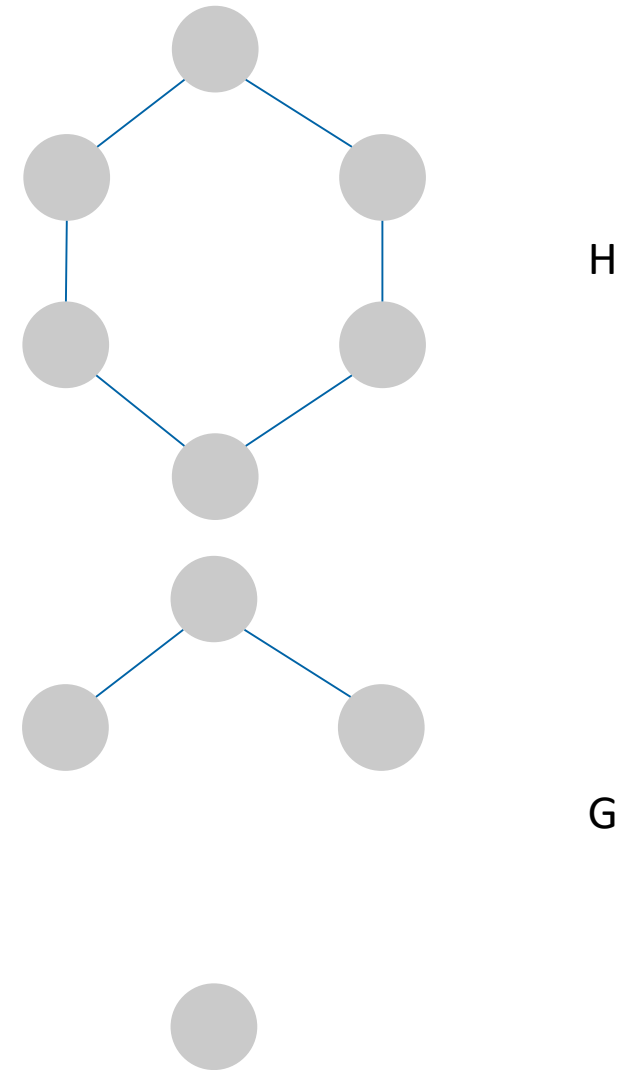
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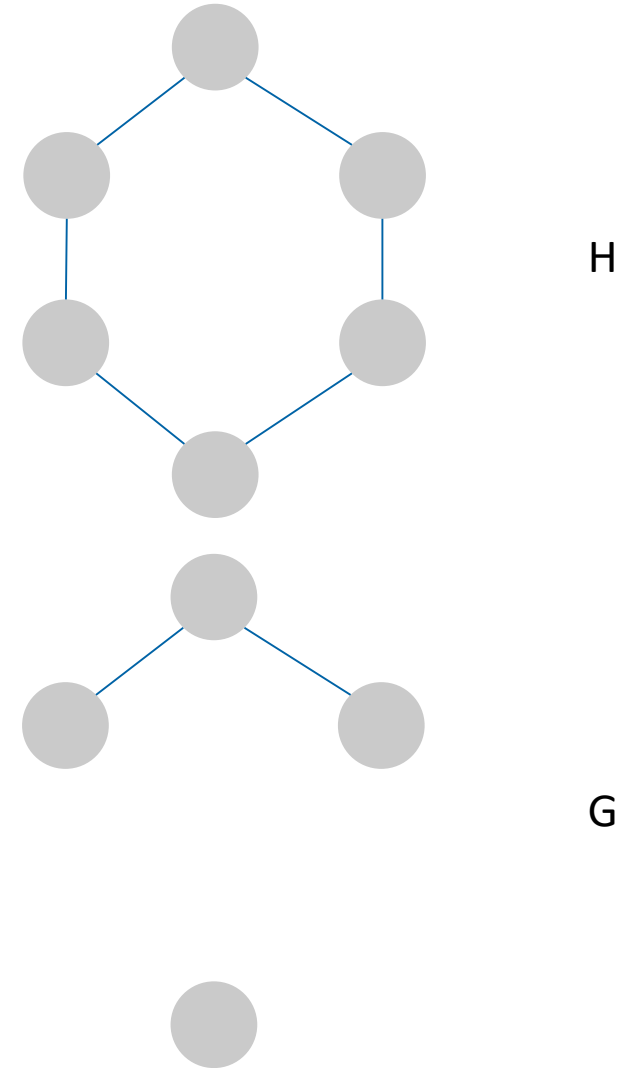
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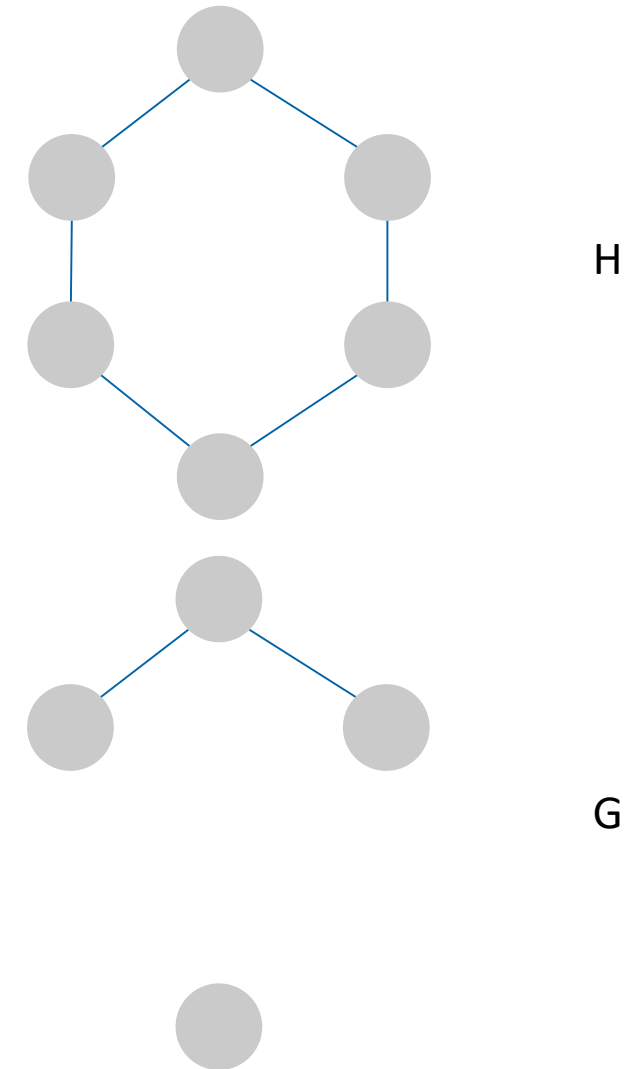
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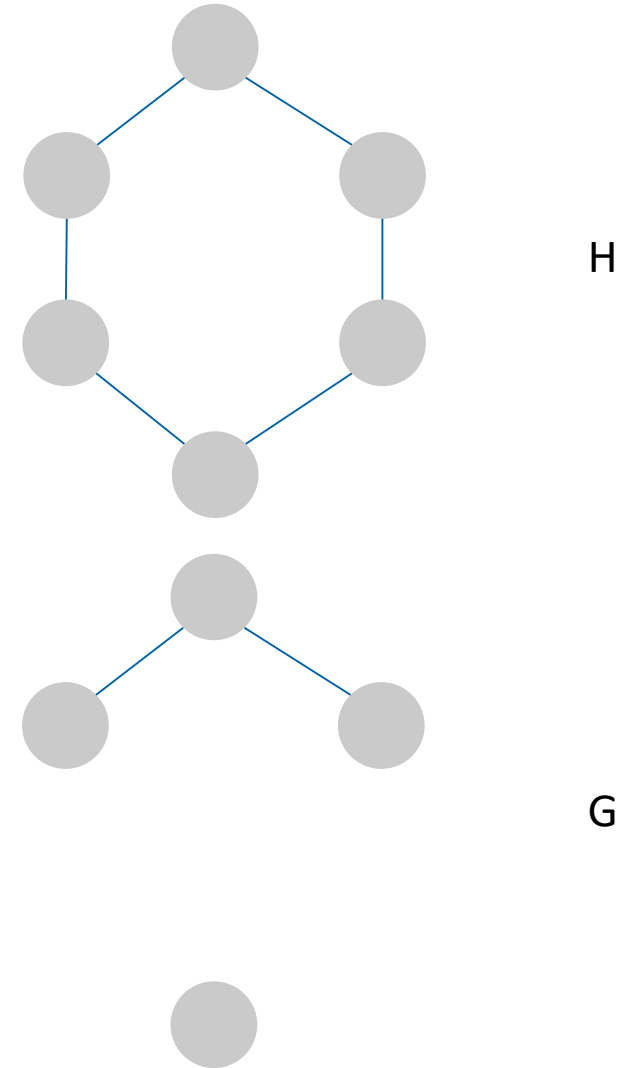
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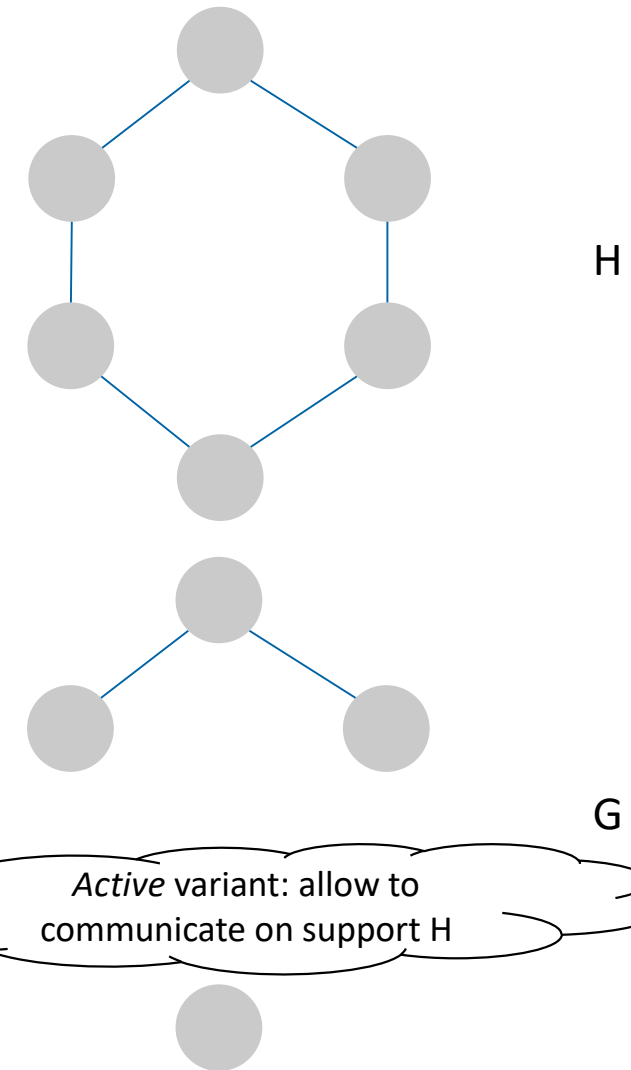


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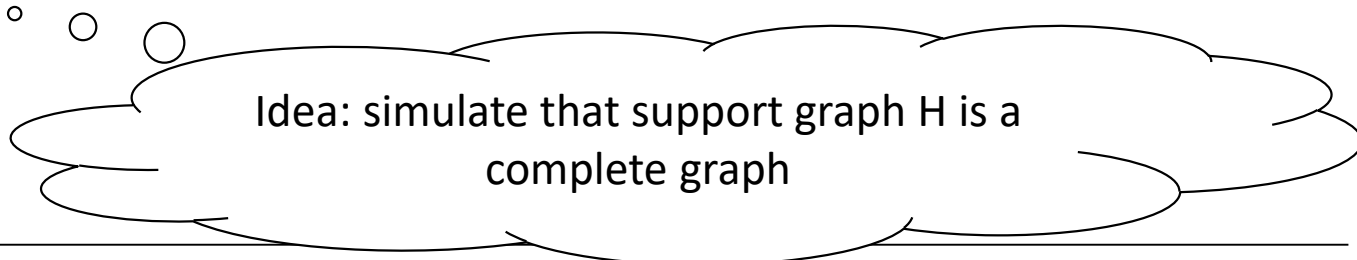
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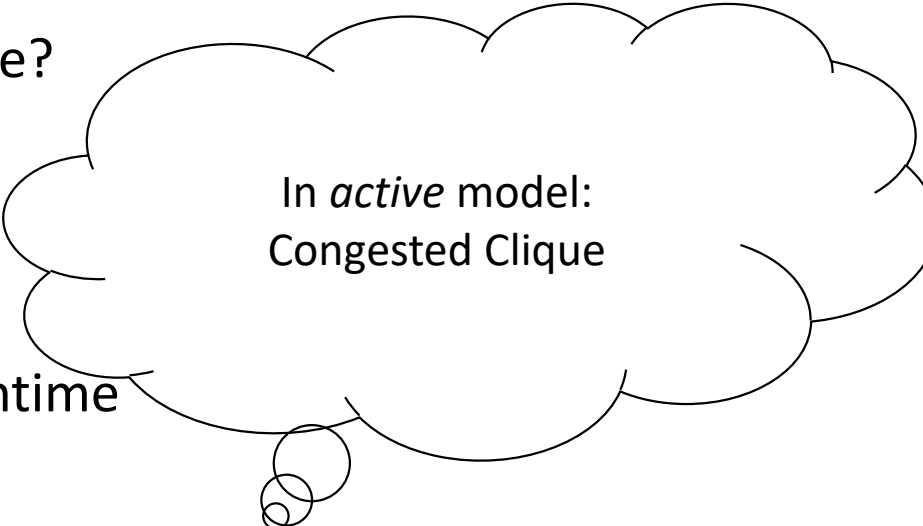
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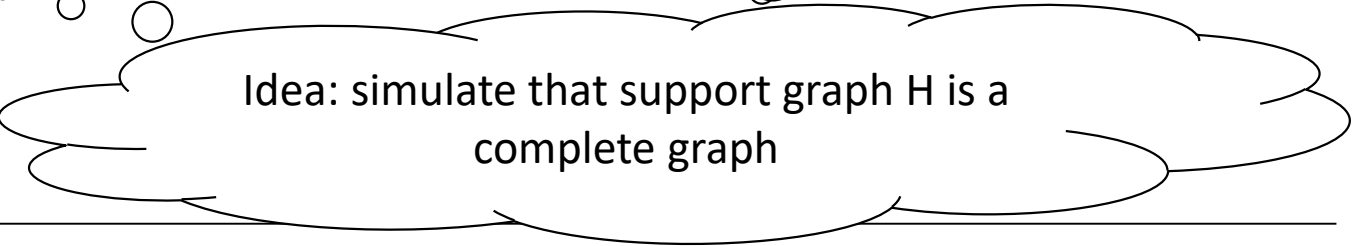
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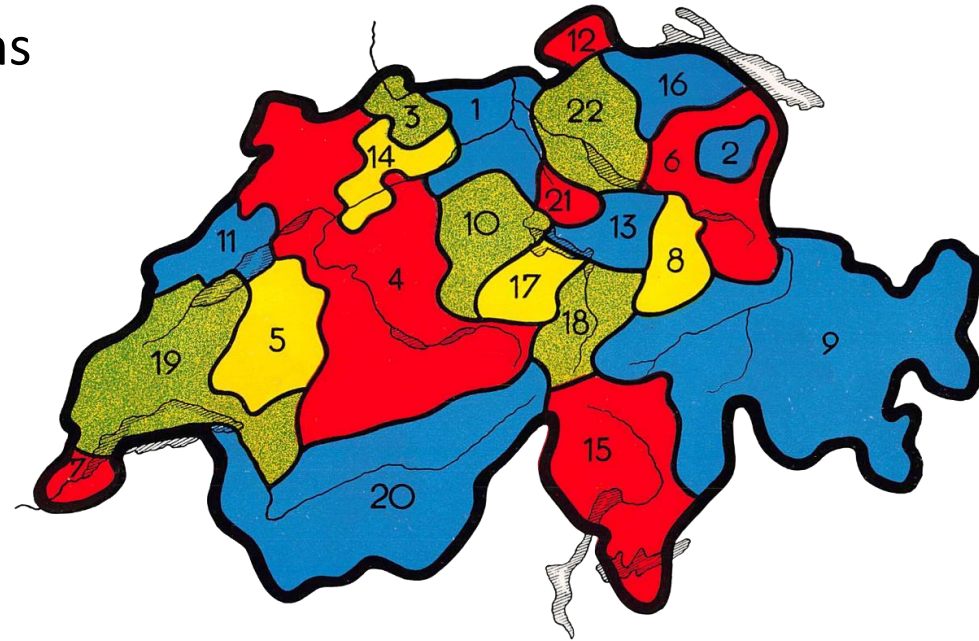
In *active* model:
Congested Clique



Idea: simulate that support graph H is a
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But: Restricted Graph Families are Useful 😊

- Real topologies are usually not complete graphs
- Case study: planar graphs
 - Remain planar under edge deletions
 - Are 4-colorable



„Geloeste und ungeloeeste Mathematische Probleme aus alter und neuer Zeit" by Heinrich Tietze
<http://www.math.harvard.edu/~knill/graphgeometry/faqg.html>

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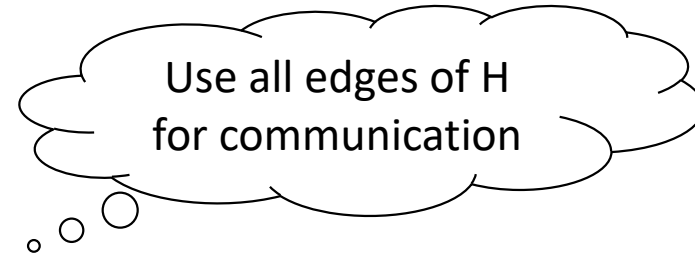
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 - Also for planar graphs for maximum independent set & maximum matching

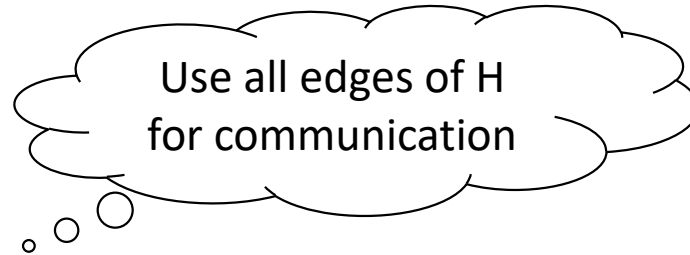


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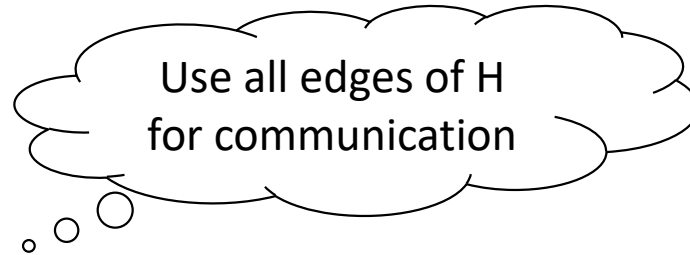


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e.g. network size, restricted H , known inputs..

Best LOCAL algorithm:

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Use all edges of H
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Also works in *passive* model:
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Klaus-Tycho Foerster, Juho Hirvonen, Stefan Schmid, and Jukka Suomela. To appear @IEEE INFOCOM 2019

